

Straddle ball

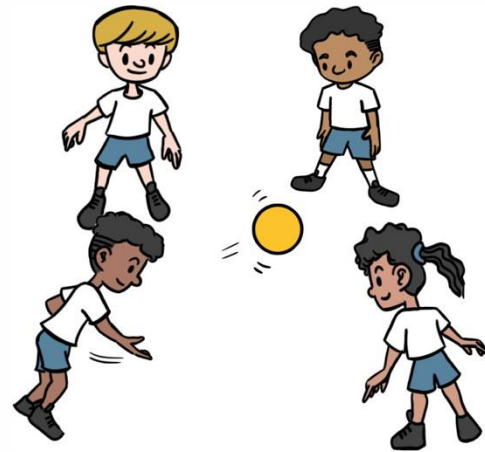


Equipment: 1 ball

Players: 3 or more

Rules:

- Stand in a circle with your legs apart.
- One person starts with the ball and tries to roll it through someone else's legs.
- Use both hands to try to stop the ball.
- Score a point each time you get it through someone's legs.
- First to 7 points wins!



Number ball

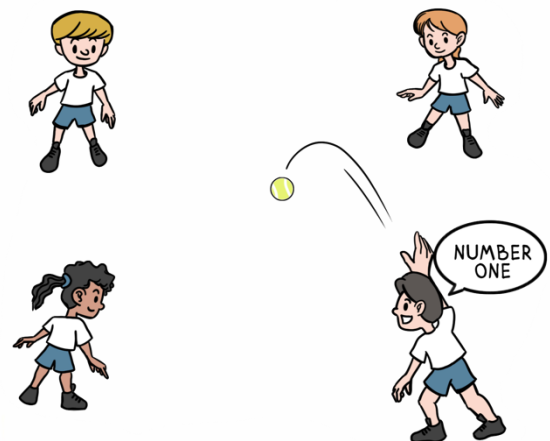


Equipment: 1 ball

Players: 3 or more

Rules:

- Stand in a circle.
- Give each person a number.
- One person starts with the ball and throws it up in the air and calls a number.
- The person whose number it is, runs to the middle and tries to catch the ball before it bounces.
- If you catch it, you get to call the next number.



Beat the ball



Equipment: 1 ball

Players: 3 or more

Rules:

- Stand in a circle.
- One person is the runner and they start with the ball.
- All other children are the throwers.
- The runner throws the ball to the person on their left.
- The throwers then throw the ball around the circle and bounce it in the runner's starting place.
- At the same time, the runner tries to beat the ball by running around the outside of the circle and back to their place.

Corners

Equipment: 3 cones

Players: 4 or more

Rules:

- Three people stand at a cone each.
- One person begins in the middle.
- The people at the cones have to change places with each other. They can call out or signal to the person they want to change with.
- As they change, the person in the middle tries to run to an empty corner.
- The person who doesn't get to a cone becomes the person in the middle.
- If the person in the middle is having trouble getting a cone, they can call out "all change". Then all children have to change places.



Play with more children by adding more cones!

Beanbag Boule

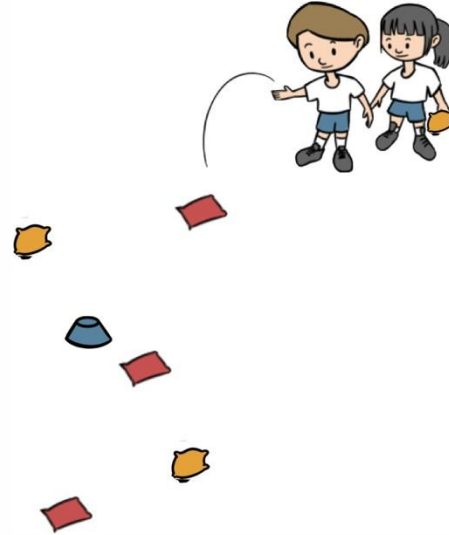


Equipment: 1 cone, 6 beanbags (3 of each colour)

Players: 2 or more

Rules:

- Each person has three beanbags of the same colour.
- Place the cone seven big steps away from you.
- Take it in turns with your friend to try to throw your beanbag as close to the cone as possible.
- The winner for each round is the person who gets the beanbag closest to the cone and they get one point.
- Play the first to five points.



Play with more children by having more beanbags in different colours!

Champ



Equipment: 1 ball, 9 cones

Players: 4

Rules:

- In groups of four with one ball.
- Mark out a square with cones and divide it into four sections, number the sections one to four. One person begins in each section.
- The game begins with the person in section four underarm throwing the ball to any other square. The player in the receiving square must pat the ball using their hand into another square.
- If a player pats the ball out of the area or misses the ball, then they must move to square one and all of the other players move up a square.
- The aim of the game is to be the 'Champion' in square four.



All change

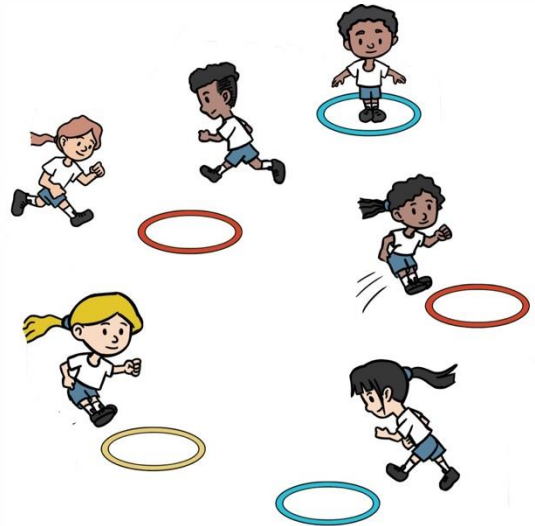


Equipment: 1 less hoop than there are players

Players: 3 or more

Rules:

- Everyone begins in a hoop apart from one person.
- The person without the hoop stands in the middle and shouts 'all change'.
- Everyone must change hoops and try to jump in a new hoop including the person who has called 'all change'.
- The person left without the hoop begins in the middle for the next round.



Octopus



Players: 6 or more

Rules:

- One person begins as the octopus in the middle.
- Everyone else begins at one side of the playing area.
- The octopus shouts 'run if you have a brother' or 'run if you had toast for breakfast' etc. If the octopus shouts something that is true for you, then you have to run to the other side without getting caught.
- If you get caught, you turn into seaweed. Seaweed has to stay still where they got caught but can try to catch other children as they run past.



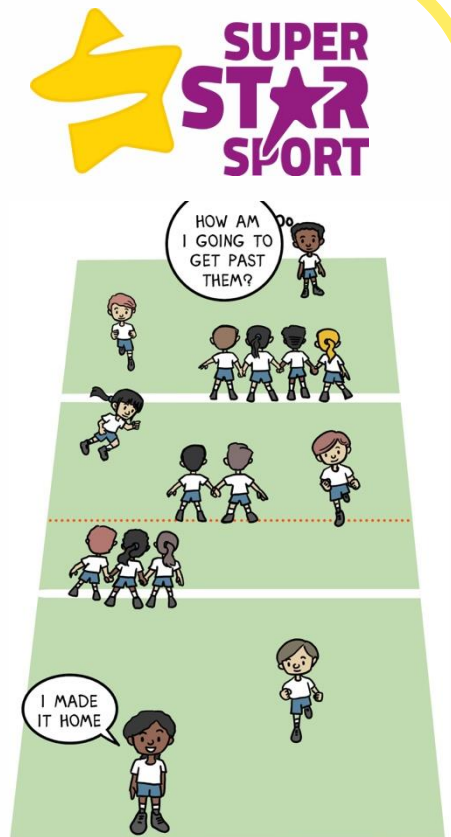
Table football

Equipment: Use lines on the playground.

Players: 6 or more

Rules:

- Two children start on a line, they are the taggers and they are only allowed to move sideways along their line.
- All other children begin at one end of the playing area.
- One of the children on the line shouts 'go'.
- All other children try to get from one end of the playing area to the other without getting tagged.
- If they are tagged, they join the tagger on the line and hold hands. They then move together along the line to try to tag others.
- The winner is the last child left who is not tagged.



Capture the treasure

Equipment: 3 cones, one beanbag, one hoop

Players: 4 or more

Rules:

- One person starts in the middle, they are the pirate.
- All other children start at a cone.
- Children at the cones try to run to the middle to capture the treasure (the beanbag) and get back to their cone without being tagged by the pirate.
- If you make it back to your cone with the treasure without being tagged, you become the new pirate.

